
MIGRATION

It's A Risky Journey

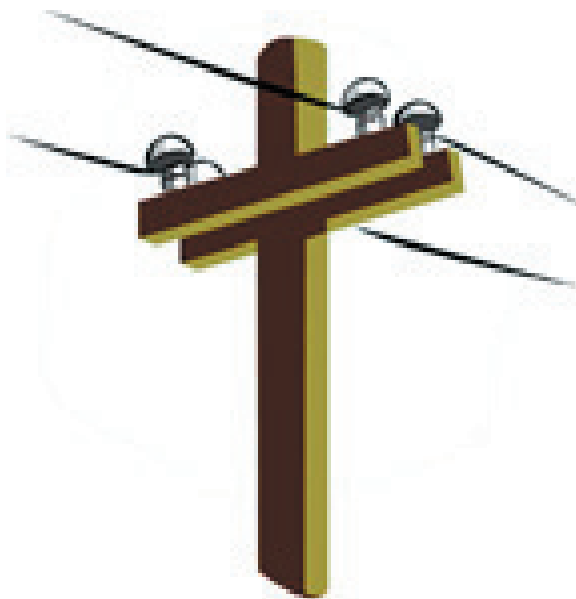
Play this game to explore the hazards and helpers migratory animals encounter on their long-distance journeys. A series of numbered cards are placed in this area. Begin by choosing the bird you will be on your migratory journey. Then, follow these steps.

1. To start your journey, roll the die and begin on the card with the number you roll.
 2. Follow the instructions on each card. When conditions are favorable, the card will tell you to move ahead. When you encounter a hazard, you may be delayed or have to go back. Sometimes, you will need to roll a die.
 3. **REMEMBER!** Not all birds survive migration. Some will live, and some will die. Fill out the chart at the end of the journey.
 4. Return your card at the end of your journey.
-

1

Watch out!

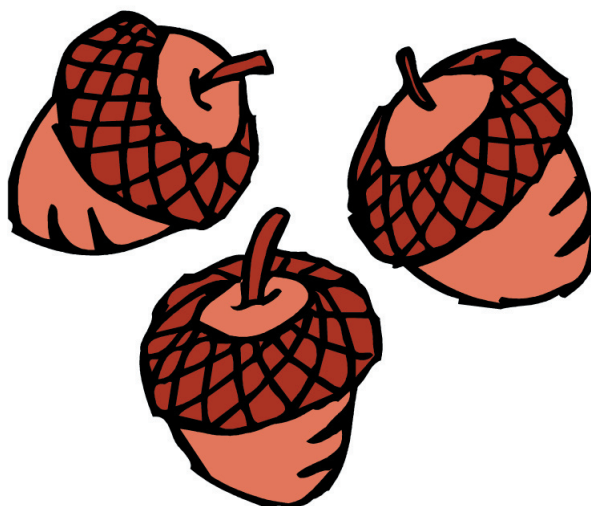
Power lines ahead. Don't hit them! Crawl ahead 5 feet. Then move to Station 3.



2

Good news! Food is plentiful.

Many berries, seeds, grains,
and insects are available in this
overgrown field near a river.
Smack your lips 10 times and
move ahead 6 stations.



3

Bad news. You land by a polluted marsh and become sick from the food you eat. Sit down, hold your stomach and count to 30. Groan 10 times. Then move ahead 1 station.



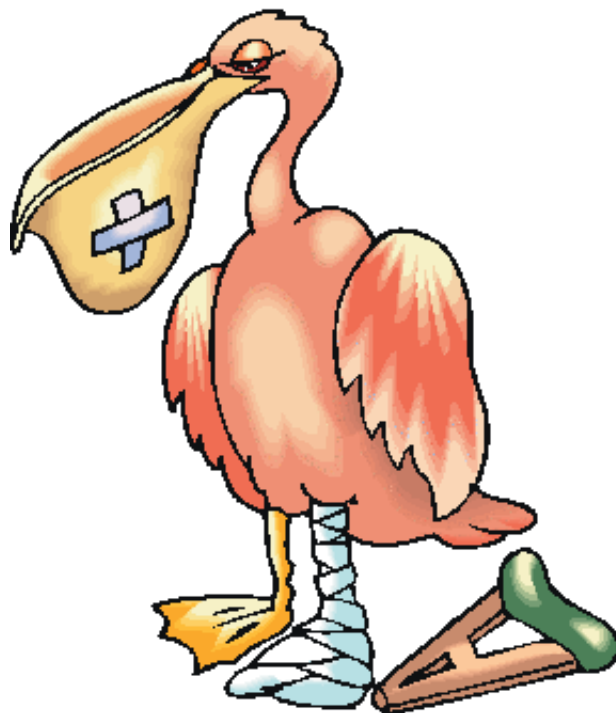
4

Watch out for the predator. It wants to eat you! Freeze, count to 40, and then sneak ahead 2 stations.



5

You escape capture by a predator, but slightly sprain your wing in the escape. Get it back in shape. Slowly swing your left arm 10 times. Move ahead 1 station.



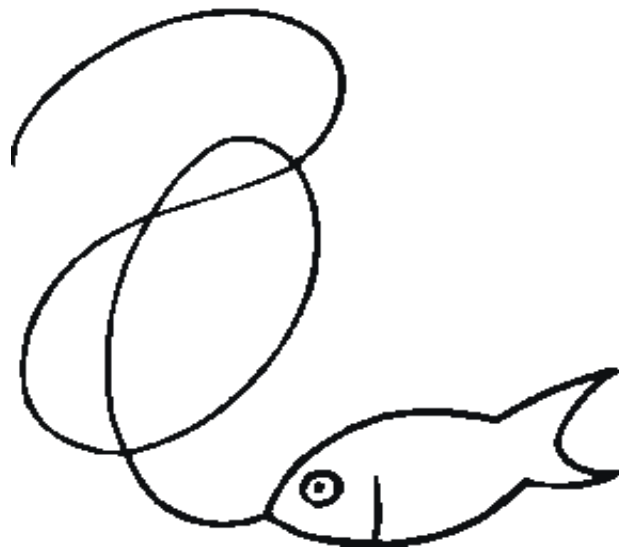
6

Scientists catch you for research. They put a metal band on your leg and set you free. Tie a piece of flagging around your ankle. Move ahead 3 stations.



7

You get tangled in fishing line near a river and can't eat. You are weak from hunger. A wildlife rehabilitator takes you to a center and cuts the line. Hop on 1 leg in a circle, count to 40, then move ahead 4 stations.



8

You land in a 5th grader's backyard, with great habitat. Spend a few days enjoying the food.

There is a bird feeder if you eat seeds, and even fruit, insects, and nectar. Peck or sip 20 times. Roll the die and move ahead that number of stations.



9

It's raining, it's pouring, and you don't want to fly in this rainstorm. Count to 50 while you wait for the storm to stop, roll the die, and then move ahead that number of stations.



10

You can't find the resting spot you came to last year, because a new shopping mall has been built on the site. Walk around in 3 wide circles searching for a place to rest and feed. Because you are still hungry, you have only enough strength to move ahead 1 station.



11

Whew! While flying near a large city, you almost collide with a jet. Go back 2 stations while you recover.



12

You arrive at a large lake, where there is plenty of clean water, food, and shelter. Rub your stomach 15 times and move ahead 5 stations.



13

You are able to fly long distance in one day, because of good winds. Roll the die and move ahead that number of stations.



14

Bad Storm! No flying today.

BRRR! You are cold and hungry. Shiver for 10 counts, hold your belly, and go back 1 station.



15

Strong winds from the wrong direction keep you from migrating. Roll the die and blow back that many spaces!



16

A pet cat catches you and eats you. The game is over for you.

SORRY! You died. Die dramatically...then go back to the beginning and mark the chart.



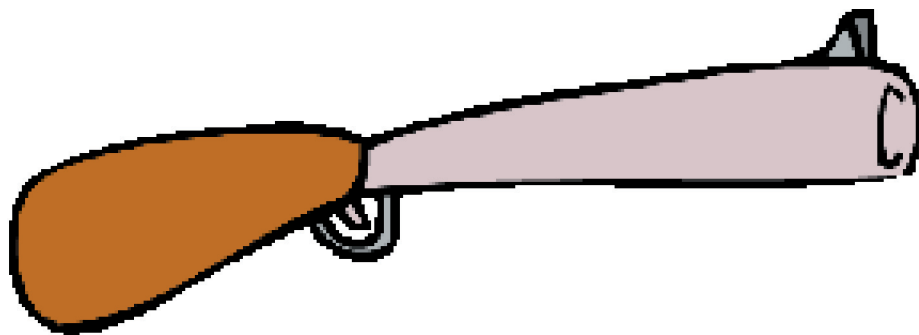
17

You just flew into a tall glass building in town. Sit down, hold your head, count to 35, and move head 2 stations.



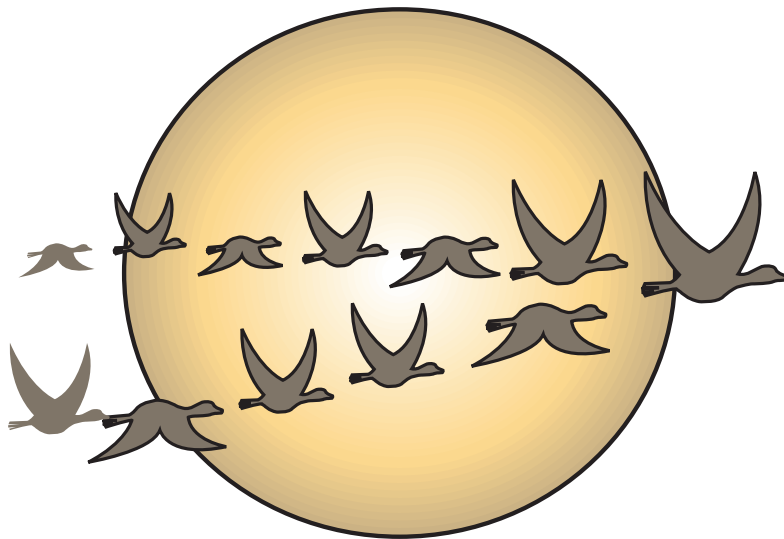
18

You have just been shot with a BB gun. The game is over for you. **SORRY!** You died. Go back to the beginning and mark the chart.



19

Good News!!! A good wind helps you fly. Move ahead 5 stations.



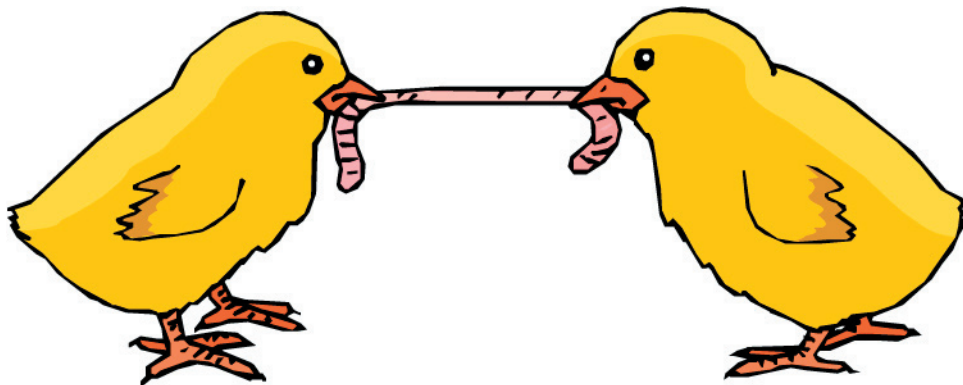
20

After flying for several days, you land in a wildlife refuge. Spend time resting and eating the abundance of food. Gulp 10 times, take a rest, then move ahead 4 stations.



21

OOPS! An unexpected freeze causes food to become scarce. Go back 2 stations as you try to find more food.



22

A late blizzard blows you off course. You land exhausted on the ground, and just do not recover. SORRY! You are dead. Go back to the beginning and mark the chart.



23

Strong winds blow you off course. Blow back 1 station.



24

Spend 5 days resting and feeding in another wildlife refuge. Count to 40. Because you are strong, you can fly to finish!



MIGRATION GAME RESULTS CHART

Write the name of your bird. Check if you were successful or not successful in your migration.

| Bird Species | Successful | Not Successful |
|--------------|------------|----------------|
| | | |